

# *Improving Load Balancing with Multipath Routing*

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*Improving Load Balancing  
with Multipath Routing*

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- Multipath Routing Paradigm - Related Works
  - Goals and general context
  - Source routing
  - Hop by Hop routing
- Dijkstra Transverse at depth  $p$ 
  - Dijkstra Transverse computation DT
  - Validation process DT( $p$ )
- Load Balancing  
Related Works & Traffic Engineering module
- Evaluation
  - Path diversity
  - TE results

- Purposes and objectives

- *Load balancing – circumvent congestions*
- *Protection and restoration - circumvent failures*
- Increase throughput and reduces delays
- ➔ Two ways : **source** or **hop by hop** routing

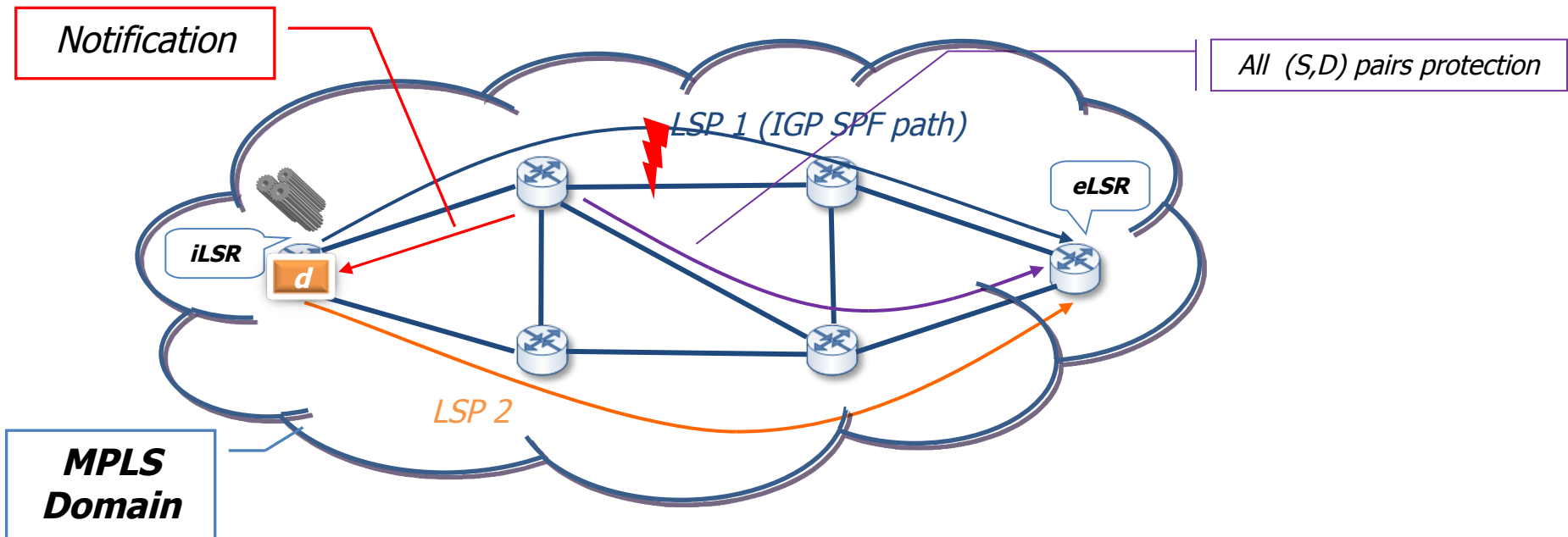
- General scheme

1. *Path computation & signalization or validation (loop free paths)*
2. *Path or link (global or local) traffic analyse*
3. *Load balancing policy*
4. *Traffic splitting*

# MPLS based scheme

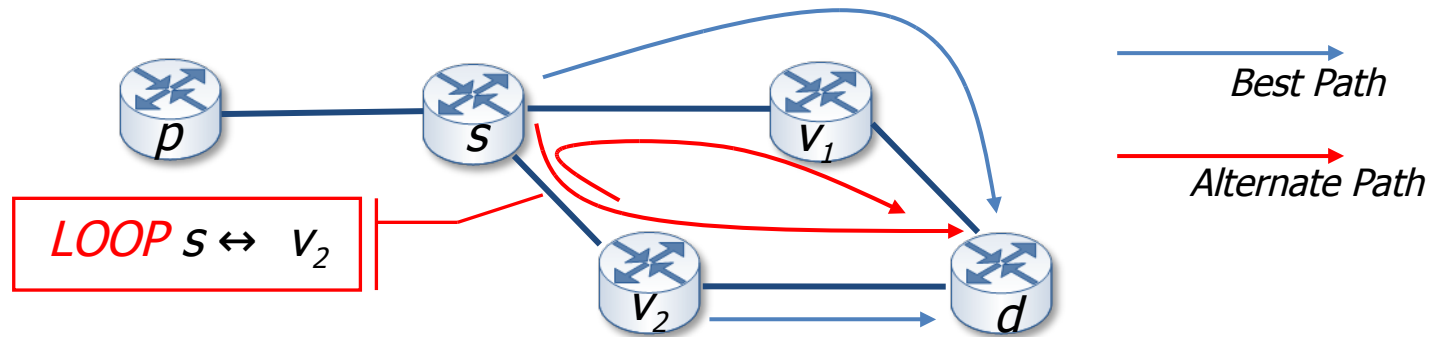
## Pseudo-Source routing

- Multi protocol label switching (**MPLS**)  
*Explicit path signalling mechanisms such as **RSVP-TE** or **CR-LDP***
- Additional label Switch Paths (**LSP**)  
*Since the ingress Label Switch Router (**LSR**) towards the egress LSR*



# Multipath hop by hop routing

## Related works



## LOOP FREE PROPERTY

Loops can be considered at two levels :

### ● At node level

- *Equal Cost Multipath Routing : ECMP*
- *Downstream Criteria (One hop vision) : OMP-OSPF, LFI , etc.*

### ● At link level

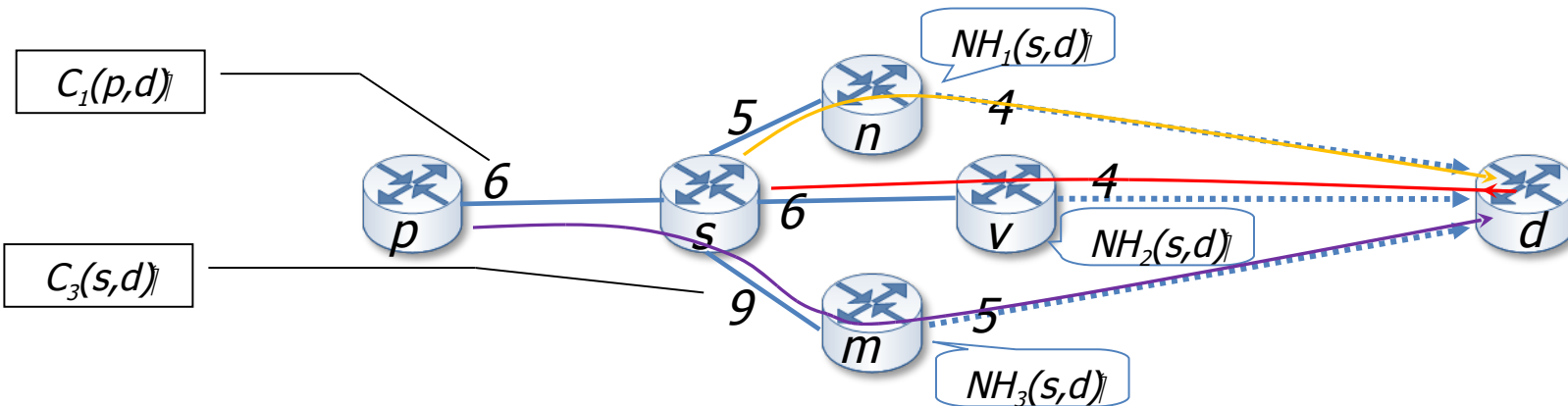
- *Two Hop vision depending to the incoming interface*

# Validation rules

## Loop free conditions

An alternate next hop  $v$  is viable if :

**ECMP** :  $C_j(s,d) = C_1(s,d) / v = NH_j(s,d)$   
**Downstream Criteria (LFI)** :  $C_1(v,d) < C_1(s,d)$   
**Two Hop vision** :  $C_1(v,d) < C_1(p,d)$



$C_j(s,d) : j^{\text{th}}$  best cost computed on  $s$  towards  $d$   
 $NH_j(s,d) : j^{\text{th}}$  next hop computed on  $s$  towards  $d$

# Dijkstra Transverse

## Path computation

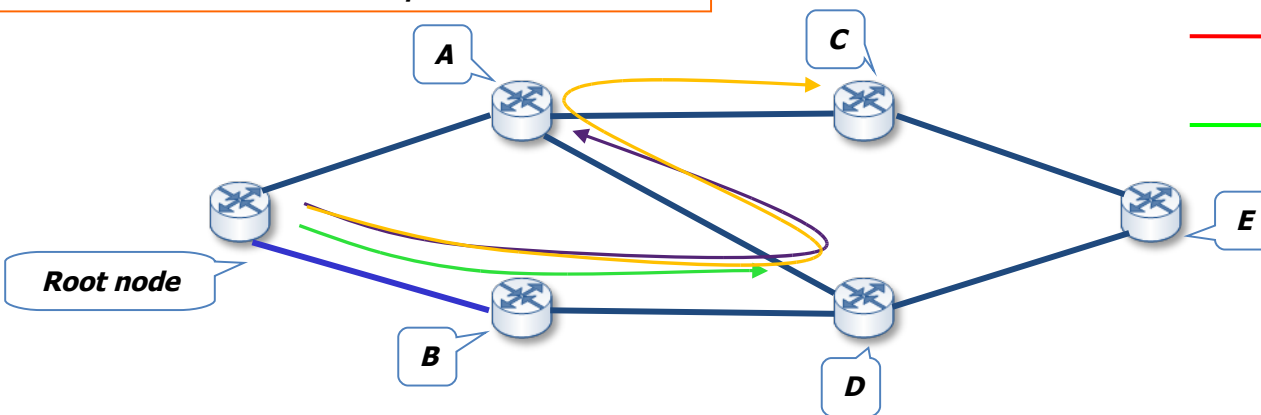
- Dijkstra Transverse (DT) is an enhanced SPT algorithm
- DT computes at least one alternate next hop to every destination

DT computes four sets of paths

- Best cost path
- Simple transverse path
- Backward transverse path
- Forward transverse path

Next Hop candidates are stored in a cost matrix

- 2 dimensions :
  - cardinal of the successor set of the root
  - cardinal of the destination set



— Shortest path tree  
(with a lexicographical order)

— Transverse edge

	A	B	C	D	E
A	1	3	2	2	3
B	3	1	4	2	3

# DT(p) Validation process

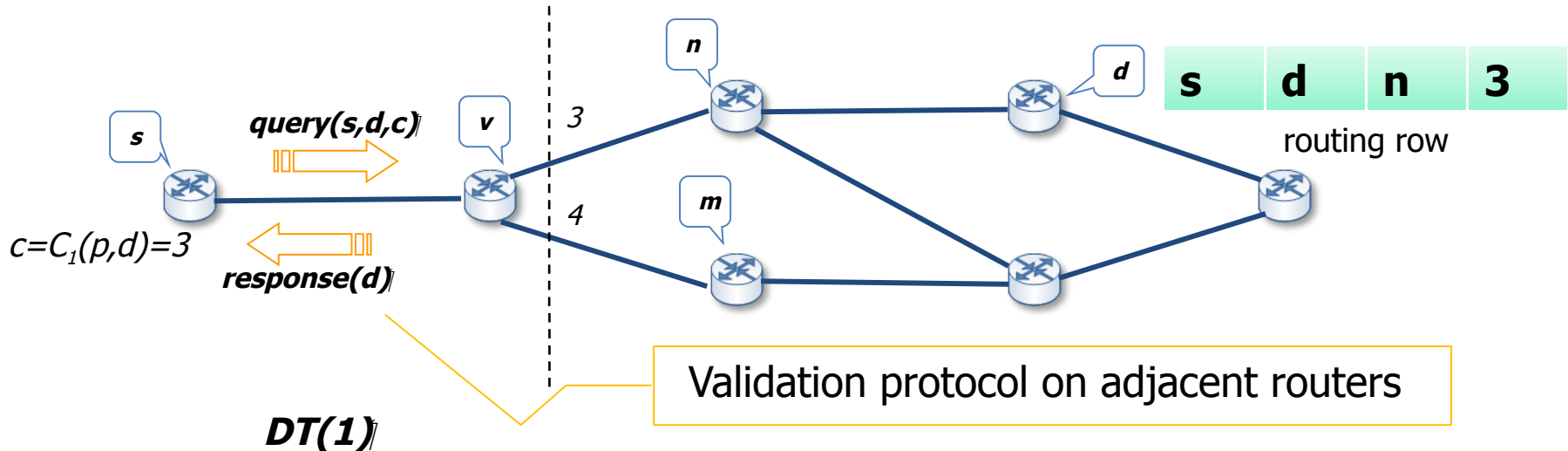
## Routing row validation at depth 1

- Validation at the granularity of the **incoming interface**
- The incoming interface loop free criteria

$$C_j(v,d) \leq C_1(s,d)$$

candidates on v

d	n	3
d	m	4





# DT(p) Validation process

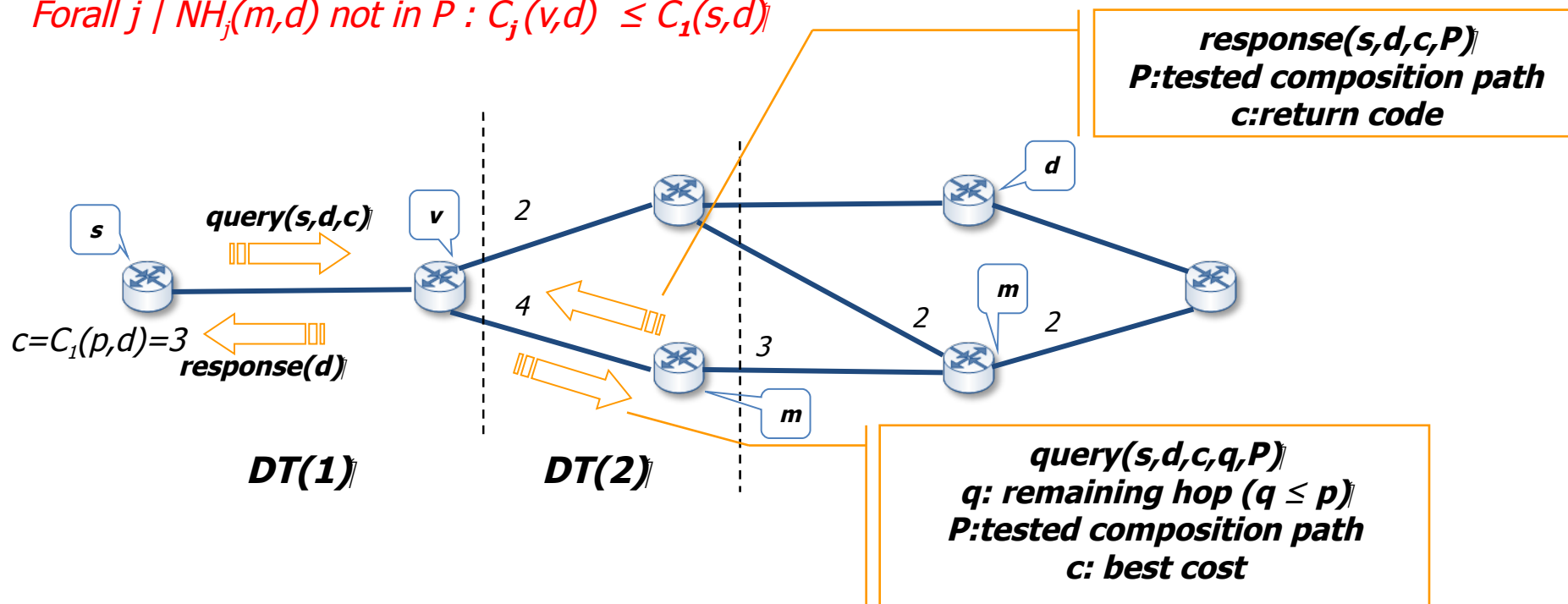
## Routing row validation at depth p

- Validation process extension

Each path composition  $P$  is evaluated with a wave of request (On the exemple,  $p=2$  and  $P=\{v\}$ )

- The loop free criteria becomes

For all  $j \mid NH_j(m,d)$  not in  $P : C_j(v,d) \leq C_1(s,d)$



- Load balancing
  - Modifying links weights – [Fortz & Thorup, Wang & al., Sridharan & al., etc]
  - Optimization statement with logical paths (e.g MPLS) :
    - **OFFLINE** (with traffic matrix) oblivious or/and normal case routing – [Applegate & Cohen, Zhang & al., COPE, etc]
    - **ONLINE** (with probe protocols) – [MATE, TeXCP, etc]
  - Incremental heuristics for hop by hop routing – [ECMP, Vutkury & Garcia-Luna-Aceves, OSPF-OMP, Gojmerac & al., etc]
- Traffic splitting (without disordering TCP packets?)
  - packet level : *round robin, probabilistic, etc*
  - flow level : *<src,dst,port...> hash function, tag, hybrid, etc.*
  - burst level - [FLARE]

# Load balancing

## Our TE module – basic proportional routing

- **Constraints : proportions integrity**

For each destination  $d$ ,  
 a proportions vector :  $\{x_1^d(p), \dots, x_j^d(p), \dots, x_n^d(p)\} \quad \forall p \sum x_j^d(p) = 1$

- **Objective : minimize the maximum link utilization**

Utilization ratio of an outgoing link  $l$  on a router  $s$  :  $U(l) = \sum_{\substack{\forall d \in N, \forall p \in \text{pred}(s) \\ \text{If } x_j^d(p) \text{ corresponds to outgoing link } l}} \frac{x_j^d(p) \times V_d(p)}{c_l} \quad \min \max U(l)$

*traffic coming from  $p$  to  $d$*

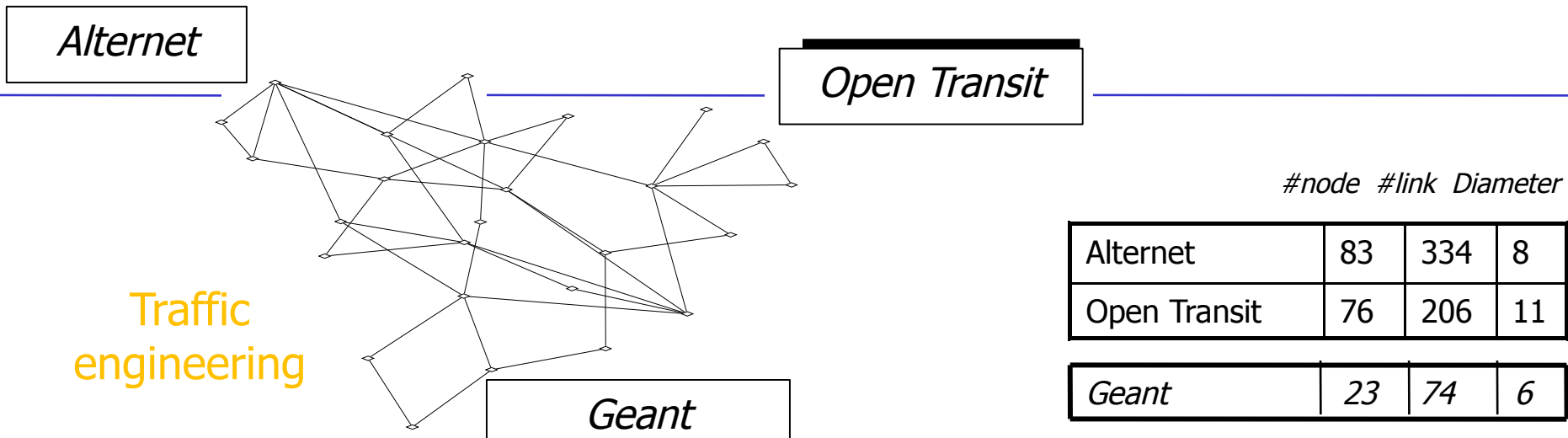
- **Local load shifting incremental process**

Two parameters for up and down reaction threshold :  $\underbrace{0, \dots, \beta}_{\text{non stressed}}, \overset{\text{transient}}{\dots}, \underbrace{\alpha, \dots, 1}_{\text{stressed}} \quad \forall p, d \quad x_j^d(p) \leftarrow x_j^d(p) \times \frac{\alpha}{U(l)}$

# Cartography and traffic matrix

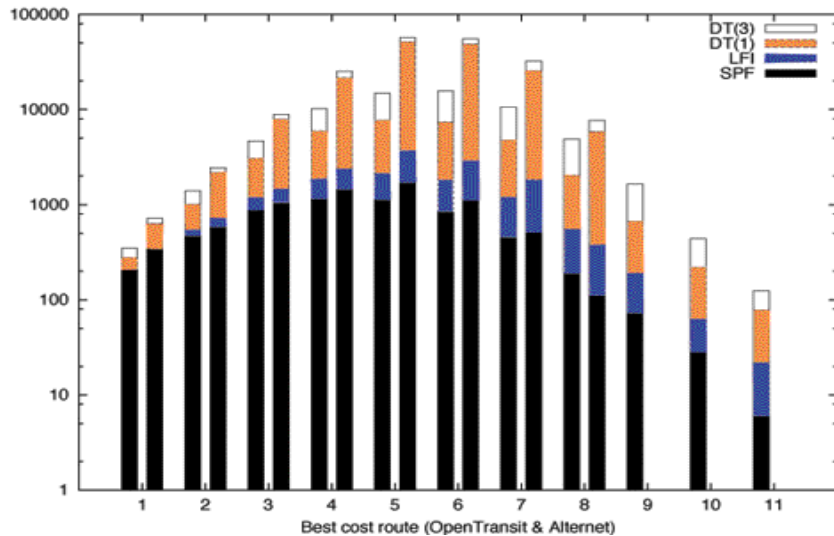
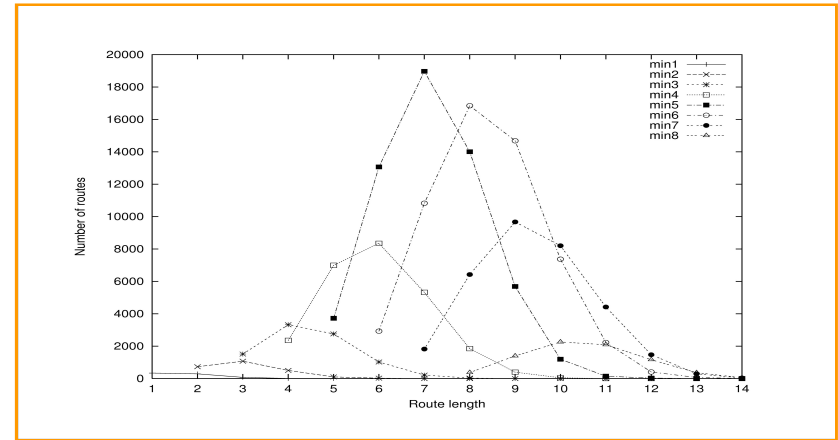
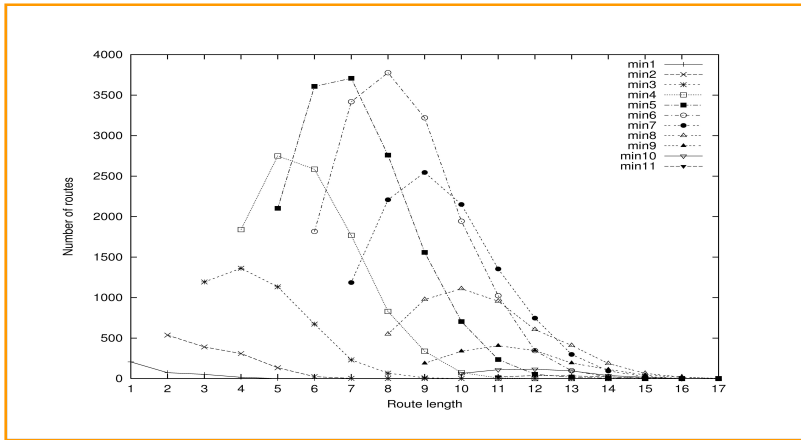
## Probing networks - mrimfo and totem tool

### Path Diversity



# Path diversity

## Number of routes and rerouting capacities



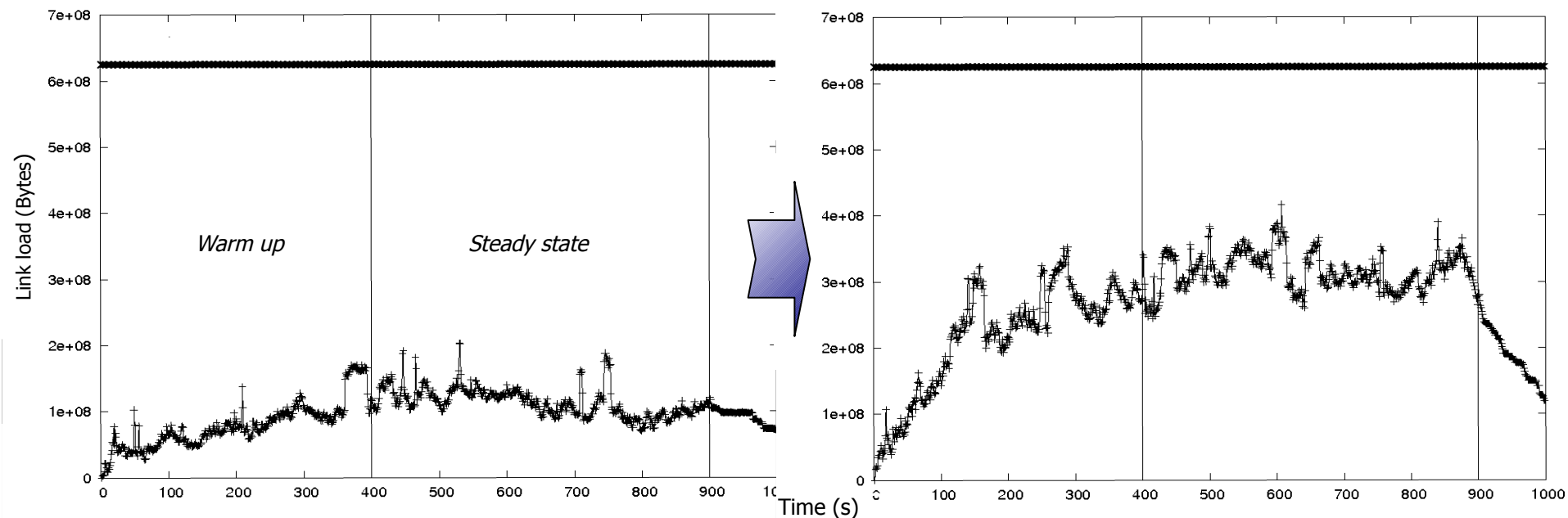
	LFI	DT(1)	DT(3)
Open transit	18	98	99
Alternet	16	60	78
Geant	37	37	75

Local re-routing capacities

# TE results

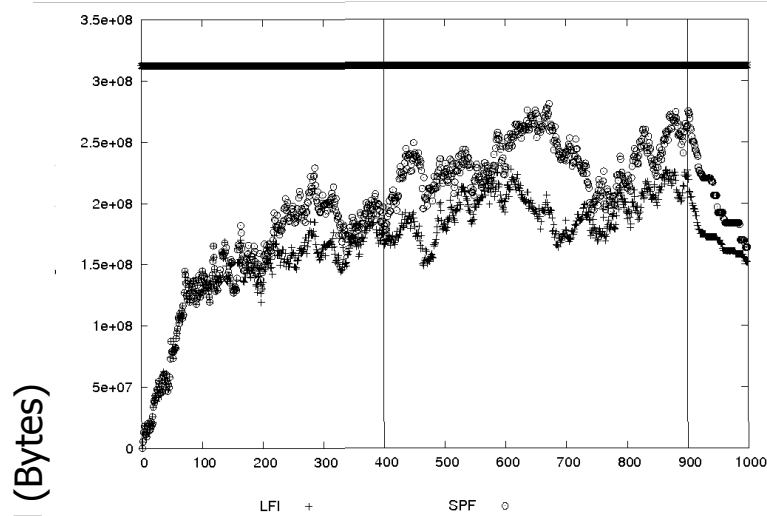
## Simulations setup on Geant network

- Based on realistic traces : **Totem** traffic matrix (900 s)
  - *Each entry is decomposed in TCP flows (Reno → Sack)*
  - *GEANT is over-provisioned → artificial congestions*

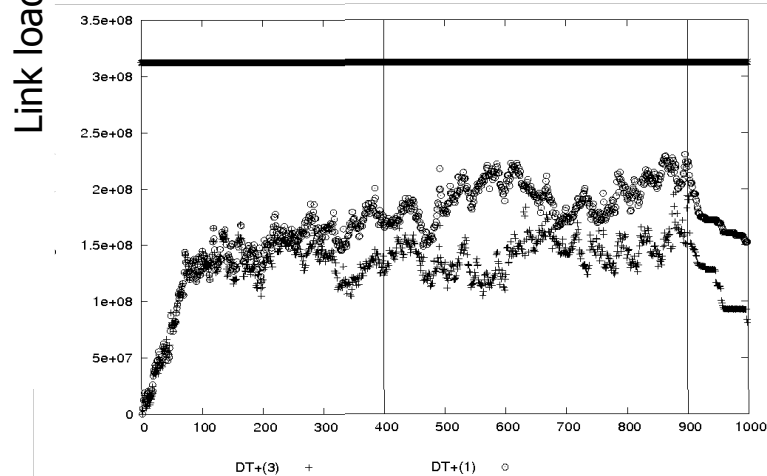
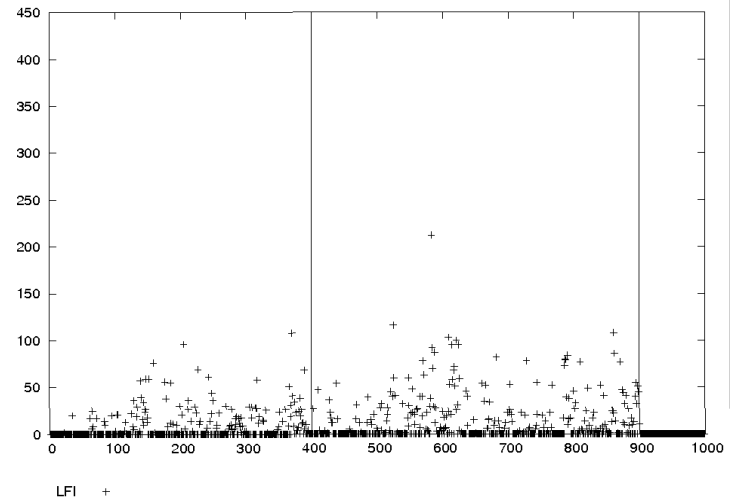


# TE results

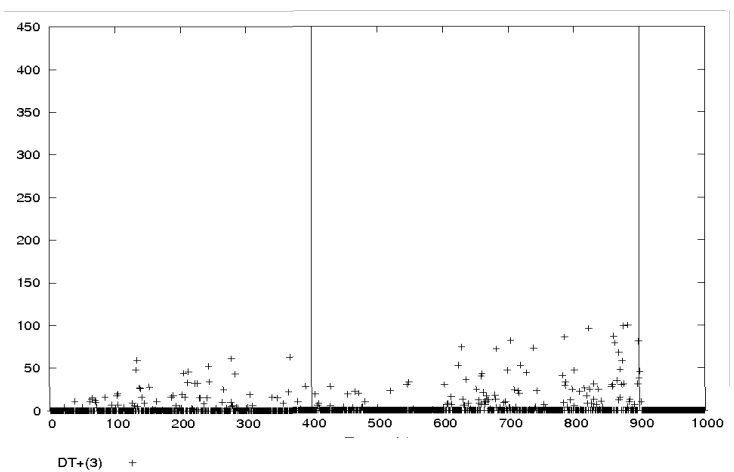
## A single case as an example



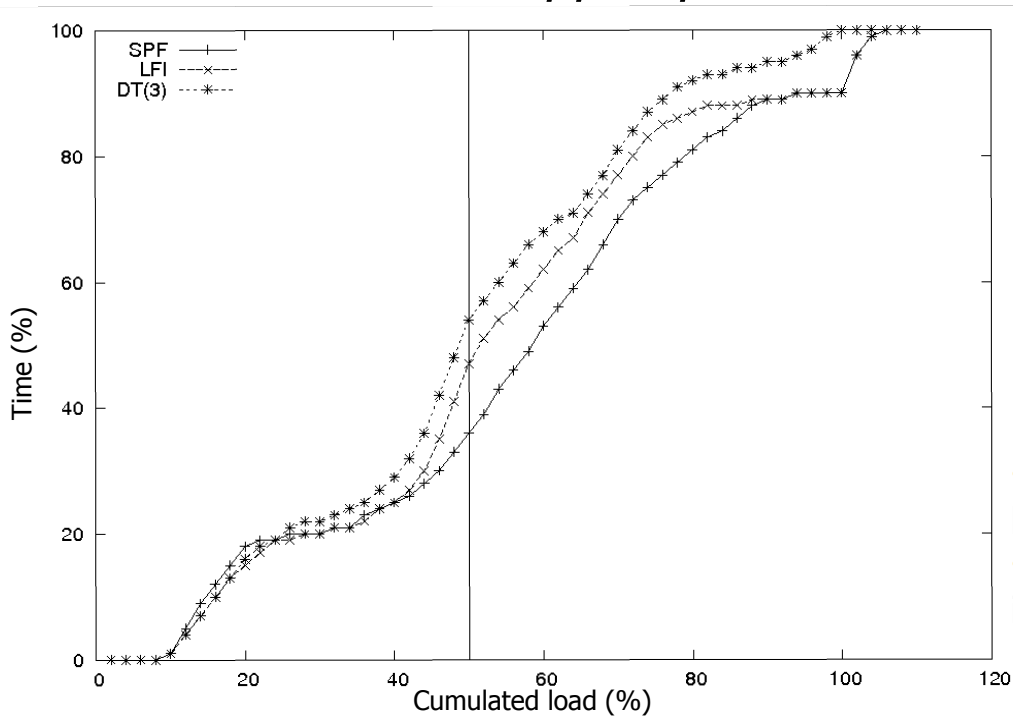
LFI vs  
SPF



DT(3) vs  
LFI



- Configuration parameters and measured indicators
  - $\alpha=0.5$ ,  $\beta=0.25$  and  $t=1s$  (sender windows bounded by 65 packets)
  - link load and dropped packets



## Results compilation

	LFI	DT(1)	DT(3)
Average loss reduction ratio (compared as SPF)	3.8	4.2	6.5
Average load of most loaded link (SPF : 76%)	61.4	61.4	51.8

## Averages calculated on 12 simulations :

- congestions are triggered on the most natural loaded link ( $1 \rightarrow 1$ ,  $1 \rightarrow n$ ,  $n \rightarrow 1$ )
- for each run, the link load average confidence intervall (95%) is below 0.1% of the link capacity



- Multipath Routing and Path Diversity
  - The efficiency of load balancing scheme depends of the path diversity (*routes number, coverage & cumulative bandwidth*)
  - DT(p)-TE allows to reduce congestions impact
  - Global notification can enhance the redirection coverage
- Current Work
  - Notification and probing protocols
  - Global load balancing problem statement
- Future work
  - Congestions and/or failures scenarios
  - Scalability and inter-domain issues